

Tonka ® Construction - September 1996

Release Notes: Macintosh Version 1.0

- Virtual Memory:

Tonka Construction will be more responsive if Virtual Memory is turned off. To do this:

1. In your Apple menu, select "Control Panels," then open the "Memory" control panel.
2. In the Virtual Memory section, click the "Off" button to turn off Virtual Memory.
3. You must then Restart your computer for a change in Virtual Memory to take effect.

- Conflicts with Extensions:

Sometimes incompatible systems extensions or control panels can cause system software problems. Follow the guidelines in your system manuals to troubleshoot possible conflicts.

- RAM Doubler Conflict:

Play-Doh Creations may not work with Connectix Corporation's RAM Doubler -- we recommend that you turn off RAM Doubler, and use the directions above to turn on Apple's Virtual Memory.

- Best results will be achieved if you run Tonka Construction with no other applications running.

Tonka Joe's Construction Tips:

Be sure to read the manual for a complete description of how to build each area in Tonka Land - but for those truckers eager to get a head start, here are a few hints:

General Hints:

- The Crane

Click the mouse button to pick up objects with the crane, and then put them down again. Remember: the claw of the crane will drop to ground level before picking up or putting down an object, so be sure to position the claw higher than your destination before you click.

- Interruptability

Look at the cursor to see whether you can interrupt the current speaker or animation: If the cursor is invisible, one mouse click should interrupt the current speaker, and restore the cursor to you. If the cursor is the standard Windows hourglass, clicking will have no effect. If you are currently driving a vehicle, you will just have to click the mouse button and see!

- Decorations

After you have completed an area, you will have the opportunity to pick up some decorative objects - some of these (like the phone booth in the desert, or the lady in the castle) will animate if you put them down in the correct spot - these spots will be marked with a downward-pointing arrow. Be sure to look around for these arrows after you pick up an object.

Hints about the Activities:

- The Quarry

To earn your certificate for the Quarry, there are three things that you must do with your Front End Loader: clear out the black and red piles, and dig the back walls until you find gold, then scoop up the gold in your bucket. You will find many other things to do, though: find and dig out the bat cave, clear away the boulders, and dump the load of gold (or any load, for that matter!) into the hopper near the crane (follow the tire tracks for the best approach, but steer clear of the crane - we've seen a few trucks get wedged in there so tight they can't get back out!) With your cursor, you can pick up the objects behind the fence near the shed, but you'll have to lift them up over the fence or slide them out the door to get them free.

- Snowy Mountain Rescue

Just a reminder: you don't need to rescue the ranger's car - she pulled into the snow bank to get out of the way of the other cars!

- Garage

Although you can paint your trucks while they are in the garage, Miko insists that they be regulation Tonka colors before they hit the streets, so all vehicles will be washed before you can climb into the cabs.

- Desert

I'd recommend that you use the Bulldozer to clear off the rocks and

bruch, then use the Front End Loader to dig the tunnel - once you've got a clear path to the canyon, continue working with the rest of the trucks, in left-to-right order as they appear on the train.

You might want to scroll the screen further to the left when you're placing signs and other objects after you earn your certificate. Some of them will animate if you put them down where the arrows indicate - but the arrows may not be visible unless you scroll to the left side of the desert area.

- Tonka City

Trucks that drive to the site when you click on the flashing arrows always follow the same sequence, so keep clicking on the arrows until the truck you want comes down the road. If you're not sure which truck to use next, listen to Rusty - if you need a truck, he'll explain what to do with it. Otherwise, he'll only tell you its name.

Also, when you're pouring cement in the Skyscraper's foundation, keep the cement truck around after you pour the floor, so you can pour the foundation walls with it, too.

- Your Time Card

Keep checking your time card for a visual indicator of your progress. Every time you finish an activity, you'll see a label on your time card, and a small certificate. Click on the small certificate to see your real certificate again, or if you've completed everything, click on the Master Builder label to be awarded your Master Builder Certificate! Congratulations on all your hard work!

Well, that's about all the information I have for you - you'll have to figure the rest out for yourself. So put on your hard hat, and get to work!

- Tonka Joe